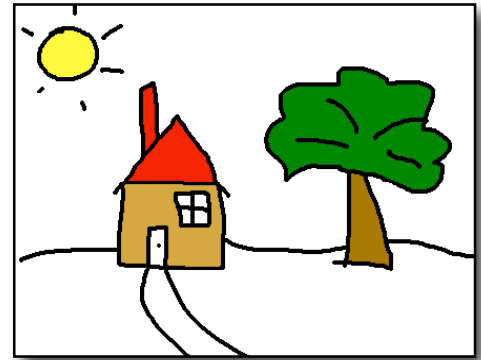


K - Lesson 10

Draws/paints a picture with graphics program from model; save a document with assistance

In this lesson, the students will use their own hand-drawn model, and attempt to replicate it using the graphics program.

1. Provide a review of the use of the drawing program for students, prompting them to remember the tools they would use.
2. Create a sample that resembles age-appropriate work, making mistakes along the way, so that you can demonstrate how to fix them (minor mistake corrected with eraser, major mistake corrected with **Edit → Undo**).
3. Stop students periodically to demonstrate methods they need reminders about, and also to relieve the tension students may feel. When students express frustration about not being able to draw a figure as they'd like, it is okay to draw it for them on their computer (in kid style), but be sure to erase it so that students are doing their own work.
4. Stop students more than 10 minutes before the class period ends so that you can lead students through the saving process (not available on all graphics programs):
File → Save → Expand Save dialog box with triangle (if necessary) → **Desktop →** Give the file a name ("Playground-Adam", or something like that) → **Save** button (or return, as a shortcut)
5. Ask students to Quit drawing program: KidPix or TuxPaint → **Quit KidPix**.
6. Draw students' attention to the Desktop. Ask students to see if they can find the file they just saved. Ask them to imagine that the day is now 'tomorrow', and that they are going to open the file again to continue working on their painting. Have students **double-click on the file to open it**.
7. Students should see their painting file and realize that they would be able to



continue working on it if time allowed.

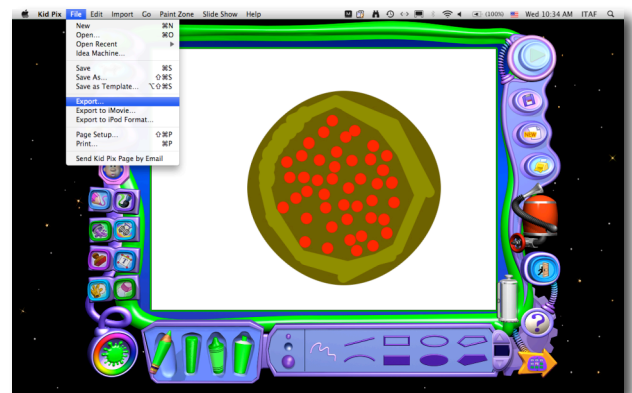
8. Ask students to Quit painting program: KidPix or TuxPaint → **Quit KidPix**

9. Review concepts in lesson and prepare to leave.

- After lesson, create a new folder on the Desktop for student work, if necessary, and place the file students saved into the folder, to be reopened and worked on as part of the next lesson.

Note: The newer versions of KidPix save files in its own ‘proprietary’ format that is not recognizable by programs like Word and PowerPoint. It is possible to use students’ images in a slide show or as an illustration that accompanies their writing. This can be done by using the **Export** option.

Once the students have finished their work, have them (or assist them) in moving the mouse arrow to the top of the screen where they will see a downward pointing triangle appear. Click the mouse button and the menubar will appear, then move the arrow over to the **File** menu, and pull down to **Export...**



The dialog box that appears will ask for a name and location for the saved file, and it will assume you want to use the **.jpg** format.

